

## No welding except in area defined in rules, i.e. doors, bumpers, and rust patching...

### EVENT RULES AND PIT AREA

- **\$40 entry fee** must be paid prior to car inspection. Any car that cannot be made legal will lose the paid entry fee. **NO REFUNDS!** Bring a car that meets the posted rules and there will be no problems. **Riders Fee \$20.**
- All drivers and riders **MUST** sign the entry form. Pit passes must be purchased by all others before entering the pit area.
- All drivers **MUST** be 16 years or older and **MUST** be able to provide proof of age at the request of the Officials. Parents must sign for 18 years and under. **NO EXCEPTIONS!**
- All drivers **MUST** attend the driver meeting prior to the event.
- Officials and flagmen **MUST** be obeyed. Their judgment is final. No arguing, fighting or disobeying the ruling of the officials or flagmen. Any disregard to this statement will result in disqualification.
- **Absolutely no alcohol or illegal substances on the premises or the pit area. This includes driver and pit crew. Any disregard for this will result in immediate disqualification and removal from the premises. Coolers are subject to inspection by officials at any time!**
- All work **MUST** be completed before arriving at the facility!

### COMPETITION RULES

- During the competition drivers **MUST** wear DOT or Snell approved helmets and approved eye protection.
- Drivers **MUST** wear seatbelts. This will be checked upon entry to the competition arena.
- Cars may maneuver forward or backward.
- The first hit of the race **MUST** be made on the car directly opposite of them.
- **No intentional driver's door hits.**
- No getting out of the car unless instructed by an official or flagman.
- **Sandbaggers will be disqualified. You MUST make hits that show damage!**
- One fire rule. You will be disqualified after the first fire. You can make repairs for the consolation round.
- **Maximum of 60 seconds between hits.** If your car dies or you are hung on another car, you have 60 seconds to re-fire the car or get free and make contact with another car still moving in the competition.
- **No team driving.** This will be the flagmen's decision.
- Your stick **MUST** be broken if car is disabled or disqualified.
- Cars **MUST** participate in one of the heats before it is eligible for the Consolation Heat.
- Cars **MUST** stay within confines of the competition area.
- The number of cars registered will determine the number of cars per heat. The last three running cars in each heat will be allowed to go to the feature. The consolation heat winner will be allowed to go to the feature. The feature winner is the last car running and has made a legal hit in the time allowed.

### PROTEST RULE

- Protest must be made within 5 minutes of end of the heat race or feature.
- Pay \$100 to head official and state your protest.
- Be specific on what you are protesting.
- If protest is found to be true, you will receive your \$100 back and violating driver will be disqualified.
- If protest is found to be false, you will lose your \$100 and the driver being protested receives the \$100.

### CAR PREPARATION RULES

#### **BODY, FRAME, SUSPENSION**

- Any year OEM frame and body of passenger car or station wagon except the following: 1964 – 1973 Chrysler Imperial or LeBaron, Imperial sub frames Ambulances, Hearses, Limousines, Pickups, or Jeeps.
- All glass, headlights, tail lights, chrome molding, and plastic must be removed before reaching racetrack.
- Rolling down windows is not permitted.
- No flammable materials such as carpets, upholstery, headliners and rear seats can be left in the car.
- Cars must be clean and free of loose objects in the passenger compartment and trunk area.
- Rust can be fixed. You must use the same thickness sheet metal, welded only and maximum of 2 inch overlap.
- Body modifications are limited to trimming and folding for clearance around wheel wells unless otherwise specified. No bolts to hold inner and outer panels together.
- Hoods must have 10-12 square inch hole on either side of the air cleaner.
- Hoods may be secured in six spots maximum by bolts and all-thread only. Two all thread maximum and may only be used outboard of radiator. Bolts and all-thread may not exceed 3/4" diameter. Washers may not exceed 6" diameter and 1/4" thick. Other than all-thread, no other added bolt may pass through the frame.
- Trunk lid may be secured in four spots by 2 bolts and 2 all-threads only. Bolts and all-thread may not exceed 3/4" diameter. Washers may not exceed 6" diameter and 1/4" thick. Tucking of trunk lid is permitted. Must be able to see inside of trunk on fresh cars.
- Station wagon tailgates use same rules as trunk lids for sedans or tailgate may be chained shut. No all-thread may tie frame to top roof of station wagon.
- All doors **MUST** be welded or chained closed. Welded doors may be closed only with a steel rod 3/8" thick or less or a 4" weld.
- Bumpers may be any year and any make of passenger car bumper. Bumper shocks may be collapsed. Maximum 6" piece of chain may be used from bumper mounting bracket or shock canister to back of bumper. Bumper may be welded to shock canister and shock canister to

the frame. No extra metal may be added to make these welds. Bumper ends may be trimmed and folding ends of bumper is permitted. Chrome may be welded to backing of bumper but must be done with no extra metal added.

- **Maximum bumper height on fresh car is 22" as measured from level ground to bottom of bumper.**
- Factory style leaf spring packs only 9 leaves maximum. Leaves must be stepped with at least 1" steps and not equal length. 2 spring clamps per side of leaf springs. (8total spring clamps).
- Coil to leaf spring conversions will not be allowed.
- Coil springs may be welded, bolted, cabled, or chained into place.
- No fixed or stiff suspension. Car must have at least 3-4 inches of give or bounce in suspension. Tire bounce does not count.
- No bolts through A-arms to increase suspension height.
- No modifications or reinforcement to front A-arms.
- Tie rods and ball joints may not be reinforced and must be factory.
- No air shocks, lifts, or homemade shackles are permitted.
- Cars must be equipped with a readily accessible ABC type fire extinguisher mounted in the passenger compartment.
- Advertising and printing may be placed anywhere on the car except the front doors. Front doors must be painted with numbers at least 12" tall. **NO PROFANITY OF ANY KIND WILL BE TOLERATED.**
- No extra weight of any type may be added to car.

#### ***ENGINE, TRANSMISSION, REAR-END***

- Any engine and transmission combination may be used in any vehicle.
- Motor may be chained or welded to frame provided this does not strengthen the frame.
- Engine must be located with front spark plugs even with or in front of upper ball joint on a V-8 engine, the second spark plug on an inline engine must be even with or in front of upper ball joint.
- Distributor protectors may be used but can not contact interior cage.
- Carburetor must have a cover.
- Hand throttles are acceptable.
- Engine oil coolers are acceptable as long as all lines used are high pressure or steel braided.
- Transmission oil coolers are acceptable as long as all lines used are high pressure or steel braided.
- 5 lug maximum rear differential. No floater rear ends. No differential bracing of any kind.

#### ***RADIATOR***

- Radiator must be mounted in stock location or run none at all.
- No reserve tanks of any kind.
- Nylon straps, #9 wire, bungee cords or steel bands may be used to hold radiator in position.
- No antifreeze in coolant.

#### ***GAS TANK AND FUEL***

- Mini's may leave stock tank in place if factory mount is in front of rear axel.
- Tank must be placed behind the front seat and close to the middle of the car.
- Tank must be no larger than 6 gallon capacity.
- Marine tanks or fuel cells are acceptable. No plastic tanks (unless it is an approved fuel cell) or upright jerry cans
- Tanks must be securely mounted and all connections must be secure and leak proof.
- Tanks must be covered.
- Electric fuel pumps are acceptable but must have shut off switch within drivers reach and clearly marked for fire officials.
- **No alcohol fuels will be allowed. Fuel will be sampled.**

#### ***TIRES***

- Maximum 15" rim.
- Any ply or tread pattern.
- No split rims, screws, or bead locks.

#### ***BRAKES***

- Brakes must be functional and able to stop the car.

#### ***BATTERY***

- One battery only and must be securely fastened in passenger compartment.
- Passenger-type car battery...battery box optional.

**IF IT DOESN'T SAY YOU CAN...YOU CAN'T!!!**

**PROCEDURAL RULES AND TIME LIMITS MAY BE IMPLEMENTED, MODIFIED OR CHANGED REGARDING THE SHOW.**

**TECH STARTS AT 9:00AM. MUST BE TECH'ED BEFORE NOON!**

**WE KNOW THE DIFFERENCE BETWEEN STEAM AND SMOKE! WE WILL NOT BE HAVING ANY HEATS THAT LAST FOREVER! IF YOU PLAN TO SANDBAG YOUR WAY TO A HEAT OR FEATURE WIN, FORGET IT! A DERBY IS MEANT TO DESTROY CARS AND THIS IS WHAT WE EXPECT! LOVE TAPS WILL NOT BE COUNTED AS HITS AND YOU WILL BE DISQUALIFIED!**

#### ADDITIONAL RULES

- Cars previously ran in Demolition Derby may install new front clip, **MUST** remain stock, IE: Chevy on Chevy, Ford on Ford, Oldsmobile on Oldsmobile, Pontiac on Pontiac, Dodge on Dodge, etc. Mini-Car class must be 4 or 6 cylinder and 104 inch wheel-base or less.
- All doors may be welded and reinforced. All reinforcing must be designed for protection of driver and/or rider. Towards front of car no welding back of or reinforcing will be allowed past six (6) inches in front of door. Towards rear of car no welding allowed past rear axle centerline. Bolt in hood will be considered Driver protection, but must go in to fire wall.
- All cars **MUST** have front doors painted white with black numbers, your choice 1 to 100. No other writing on these white doors. **NO PROFANITY** will be allowed to be displayed on any portion of the car.
- Windshields may remain in car, but if removed, driver **MUST** wear DOT approved face shield.
- All cars **MUST** have approved seat belts, secured to or around frame.
- ALL FRAMES MUST REMAIN IN OEM STOCK OUTSIDE NO-WELD ZONE; ANY DRIVER CAUGHT WITH AN ALTERED FRAME AT CHECK-IN WILL NOT BE ALLOWED TO ENTER THE CAR. Class A or frame mounted trailer hitches **MUST** be totally removed. Class B or bumper mounted hitches; trailer ball stub **MUST** be cut off. Frames can be made to give but not beefed up.
- Halo frame allowed for passenger compartment. Four (4) point roll cage allowed inside passenger compartment **ONLY**. Pipe behind driver seat from side to side ok, no cage or pipe mount allowed past six (6) inches past seat.
- Hood must be open and helmets in view before inspection.